- Q: Where is the example source that used to come with Advanced Graphics TDK?
- A: Advanced Graphics has now been rolled into the mainline distribution as of QNX SDP 6.4.0, and is no longer a TDK. The example source that used to ship with the TDK will be posted to Foundry27. A News item will be posted when this occurs.
- Q: How can I get a direct pointer to the memory reference by a gf_surface_t?
- A: Call gf_surface_get_info() and inside the gf_surface_info_t there is a **vaddr** member which references the memory.