Project overview[#](#)

The Graphics Core Project consists of:

- Advanced Graphics (GF/Image Library)
- Photon
- Composition Window Manager (CWM) with OpenKODE and ~EGL.
- OpenGL ES 1.X and 2.0
- OpenVG

See the Wiki page for further details pertaining to the above mentioned technologies.

Downloads[#](#)

See what we have to offer on our highlighted downloads page, click here [Highlighted Downloads](#).

Source code[#](#)

Refer to [Quick Guide to the Graphics Source](#)

Roadmap[#](#)

See what is coming down the pipe, click here [Graphics Project Roadmap](#).

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