## Building a Poulsbo Based BSP with IDE 4.5#

Because IDE 4.5 modifies the project layout when importing a BSP, users must set a couple extra include paths on some projects for Poulsbo based BSPs. This problem will be addressed in IDE 4.6.

- 1. Import the BSP
- 2. When asked if you want to "Build the projects from the imported package?", answer No
- 3. Add libstartup/public to the pci-poulsbo project Extra Include Paths (see below for detailed instructions on how to add Extra Include Paths)

If you have the IPL Source package imported into IDE with your BSP:

- 1. Add libipl to the fastboot\_ipl project Extra Include Paths
- 2. Add fastboot\_ipl/public to the board specific ipl project Extra Include Paths
- 3. Add fastboot\_ipl/Static to the board specific ipl project Extra Library Paths (see below for detailed instructions on how to add Extra Library Paths)
- 4. Open the linker script for the board specific IPL (it should be called boardname.lnk)
- 5. Change the INCLUDE ../../../../lib/fastboot\_ipl/poulsbo.lnk line to INCLUDE ../../../project-prefix-fastboot\_ipl/poulsbo.lnk, make sure to replace project-prefix with your actual project prefix.

## Adding Extra Include Paths#

- 1. Right click on the project
- 2. Click Properties
- 3. Click *QNX C/C++ Project* in the left pane
- 4. Click on the *Compiler* tab
- 5. Select the Extra Include Paths from the Category drop-down
- 6. Click *Project* under *Add from*:
- 7. Select the project and possible sub-directory to include
- 8. Click OK
- 9. Click OK
- 10. Optionally answer *Yes* to the dialog asking you to rebuild the project

## Adding Extra Library Paths#

- 1. Right click on the project
- 2. Click Properties
- 3. Click *QNX C/C++ Project* in the left pane
- 4. Click on the *Linker* tab
- 5. Click *Project* under *Add from*:
- 6. Select the project and possible sub-directory to include
- 7. Click OK
- 8. Click OK
- 9. Optionally answer Yes to the dialog asking you to rebuild the project