**Stecher's Law[#](#)**

The likelyhood of a longstanding bug to reveal itself is inversely proportional to the length of time until the release deadline.

**Dahms' Corollary[#](#)**

Once a longstanding bug is found by one person, everyone will start finding it and, it even though it has been benign for years, suddenly it will stop everything from working.

**Schellenberger's Conjecture[#](#)**

Wait long enough and the problem will go away.

**Rajeev's Rebuttal[#](#)**

while(1){say("debugability)";}

**QNX Rule[#](#)**

The last one to touch the code owns it.

**Dahms' Theory[#](#)**

The best way to impede progress is to impose process.

**Corollary to the Above[#](#)**

Process is the epoxy that that greases the wheels of progress

**The Mallory Principle[#](#)**

Software problems always have a trivial solution in theory yet rarely in practice.

**Yet another corollary to Stecher's Law[#](#)**

If it is unreproducible, it will happen again. For schedule, consult Stecher's Law.

**Doug's Dilemma[#](#)**

The fastest way to get an unreproducible problem to occur is to close the problem report as unreproducible.